

Horse Commands

Main Commands

Command	What it does
<code>/h</code> <code>/h panel</code> <code>/horse panel</code>	Opens the horse panel
<code>/h help</code>	Shows the command list in-game
<code>/h guide</code>	Shows an in-game horse care guide
<code>/h rename <new name></code>	Renames the horse you are currently mounted on
<code>/h rename <horseId> <new name></code>	Renames one of your horses by ID
<code>/h updateitems</code>	Updates ModN Equine item visuals in your inventory

Sharing Commands

These commands let you share ride access with other players.

Command	What it does
<code>/h add <horseId> <player></code>	Adds a player to one of your horses
<code>/h kick <horseId> <player></code>	Removes a player from one of your horses
<code>/h friends <horseId></code>	Shows who has access to a horse
<code>/h shared [page]</code>	Lists horses that other players have shared with you
<code>/h leave <horseId></code>	Removes yourself from another player's shared horse

Feeding Commands

Persistent-spawn horses need regular care. These commands show persistent horses that still need feeding today:

```
/h feeding  
/h needsfeeding  
/h feedstatus
```

All three commands do the same thing.

The feeding check uses the UTC day, so the in-game care boundary may not match your local timezone.

The list can include:

- persistent-spawn horses you own
- persistent-spawn horses you can ride because another player shared them with you

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